



Mastering Autodesk Maya 2011

By Eric Keller

Wiley India Pvt. Ltd, 2010. Softcover. Book Condition: New. What it is: Maya is the industry-leading 3D animation and effects software used to create characters, objects, and effects in movies, games, cartoons, short films, commercials, etc. The need for a book: Maya is a dynamic and complex program to learn. How users get it: Autodesk readily seed the education market with heavily discounted or free versions of the software. Beginning with the Maya 2010 software in August 2009, Autodesk began selling one version of Maya for \$3,495. (Previously, Maya was sold in two versions: Complete and Unlimited). Printed Pages: 1040.



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